

Shatin Tsung Tsin Secondary School

S.5 English

Pop Culture Unit

Reality TV Presentation

Survivor: Cagayan - Reward Challenge: Supertramp

<http://www.youtube.com/watch?v=gWrCjRo7HNo>

Survivor is a reality game show produced in many countries throughout the world. In the show, contestants are isolated in the wilderness and compete for cash and other prizes. The show uses a system of progressive elimination, allowing the contestants to vote off other tribe members until only one final contestant remains and wins the title of "Sole Survivor." The format for Survivor was created in 1992 by the British television producer Charlie Parsons for a United Kingdom TV production company called Planet 24, but the Swedish version, which debuted in 1997, was the first Survivor series to actually make it to television.

The castaways break into three teams to compete for a spa and food reward.

Eighteen castaways will compete against each other on SURVIVOR, when the Emmy Award-winning series returns on Wednesdays on CBS Television Network. This edition of SURVIVOR, filmed in Cagayan, a province in the Philippines, will be themed "Brawn vs. Brains vs. Beauty." The groupings of these tribes, each comprised of six castaways, reflect the distinguishing qualities that people bring to the game and test whether there is any truth to the pre-conceived notion that certain characteristics will help you win the game of SURVIVOR. All castaways will compete to outwit, outplay, outlast and ultimately be crowned Sole Survivor. The show is hosted by Emmy Award winner Jeff Probst.

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In the game, sixteen to twenty contestants, the castaways, are split into tribes and assigned separate camps at the filming's location, typically a tropical setting.

As a tribe, the castaways must survive the elements, construct shelter, build fire, look for water, and scrounge for food and other necessities for the entire filming period, around 39 days.

In the first half of the game, the tribes face off in challenges, some for rewards of food, shelter, or luxury items, while others are for immunity, preventing the winning tribe from having to go to the next Tribal Council.

Tribes that do go to Tribal Council discuss the events of the last few days and then vote out one of their own players, eliminating them from the game.

Tribes are alerted to these upcoming challenges by a message, often in rhyme, delivered to camp by the production team at a basket or box on a nearby tree; this message has come to be called "treemail", playing off the word "e-mail".

The message typically hints at what the challenge might be. The message may also provide props to demonstrate this, practice equipment for the players, or a sampling of the reward.